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In 800 A.D., Copan was the center of an empire, its temples the skyscrapers of their day, its broad plazas and elaborate carvings designed to exalt the rulers and impress the humble. "It's a spooky place," said Pete Anderson, an American we met

every month."

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in the hotel restaurant. "Spooky but fantastic," he added. "According to our guide, strange rites and human sacrifices were a common practice. But the temples are an engineering marvel. Each of those tens of thousands of stone blocks are perfectly shaped to fit together."

Natural light infuses the city's archaeological museun

It took a full day and plenty of energy just to walk around Copan's two-square-mile site, built between 426 and 800 A.D. Your best bet is to follow a map, for sale at most tourist shops - and in most guidebooks. Though the site was never really a secret and 19th century scholars had viewed the ruins, the complete and scholarly excavation didn't start until 1975. eventually revealing the city's full extent. In 1980, Copan became a UNESCO World Heritage site, and in 1982, Honduras placed both Copan and the Copan River Valley in a newly-founded National Monument.

It WAS spooky walking through the city beneath towering jungle canopies, the giant root flares of ceiba trees spreading out over the soft loam. When your imagination is working overtime, it's easy to hear the murmurs of long-dead spirits.

On the Great Plaza, carved stone stelae stood in a row, each depicting one of the city's 20 rulers. Best known - and most photographed – is that of "18 Rabbit," (Uaxaclajuun Ubak K'awil), the 13th ruler. Ozymandias-like, he wears a towering headdress twitching with tiny figures, a scepter with the jaws of a two-headed snake and a belt of dangling shells covering his the dates he ruled, now all just a memory.



squat thighs. The hieroglyphic inscription records his name and Ball Court and Middle Plaza, dedicated in 738 A.D., seen from Temple 11.

Back in the day, crowds gathered on this plaza, women in red and yellow huipils sold fruit and yegetables and children played tag. At the temple now numbered "16," priests in macaw feathers supervised masons who cut and laid long rows of blocks over a smaller temple.

"They dug a tunnel under Temple 16 and there it was," said Diaz. "Then they dug some more and found an older one under that, with a burial chamber."

For years, scholars struggled to decipher the Mayan hieroglyphs, and to explain why the Mayans abandoned Copan around 900 A.D. But recent studies of skeletons suggest that the city grew too large for the available food supply. By 760 A.D., when the last king, Yax Pac (Sunrise, or First Dawn), was building Temple 16, an estimated 24,000 people lived in and around the city, straining local resources. A decade of drought and floods completed the catastrophe.

When scholars finally did decipher the hieroglyphs, once thought to describe religious rituals, they found that the cartoon-like carvings are a history of the city's rulers, describing their names, dates and deeds. The best hieroglyphs are found at the Hieroglyphic Stairway on Temple 26.

While Diaz waited below, the kids scampered to the top of Temple 16 and we followed. From 100 feet up you can see distant hilltops, the original river bed and the most of the layout, with a restored ball court, the Great Plaza with its stelae and ongoing excavation sites.

For an uneasy moment, the sight of the finest architecture of its day invited a comparison to a future century when archaeologists unearth our abandoned cities and analyze our

bones for toxic chemicals. Like us, looking back, they'll wonder why we let it happen. The macaws were waiting when we left the park, waddling ducklike on the path, searching for crumbs. When the gate-keeper, a stolid man with a perpetual frown, pushed a wood pole

against their feet, they climbed aboard to pose for photographs. Then they flapped back down to peck in the dirt, untroubled by the march of history.

IF YOU GO: Allow a day to explore the principal ruins and climb the temples. Regular maintenance keeps the park clean, the grass mowed and walking paths in good order. A snack shack near the entrance sells bottled water, ice cream and chips. Museum entrance is \$5; park entrance is \$10, or the equivalent amount in Honduran currency.

The Hotel Marina Copan (www.hotelmarinacopan.com) earns kudos for friendly service in a Spanish-colonial setting near the plaza, with attractive furnishings, good beds, telephones, private baths and an excellent restaurant. At the end of a hot day, the kids couldn't wait to jump into the swimming pool. Double rooms start at around \$90 depending on exchange rates. Also popular is Hotel Don Udo's (www.donudos.com), an intimate hideaway owned by a Dutch family, with seven rooms Scarlet macaws, sacred in Mayan iconography, earn their keep as with bath and a restaurant. Double rooms start at about \$40. snapshot props.



A tour group navigates the steps on Temple 11.

